

Homology of Colored Graphs

A Framework for Type-Aware Network Topology

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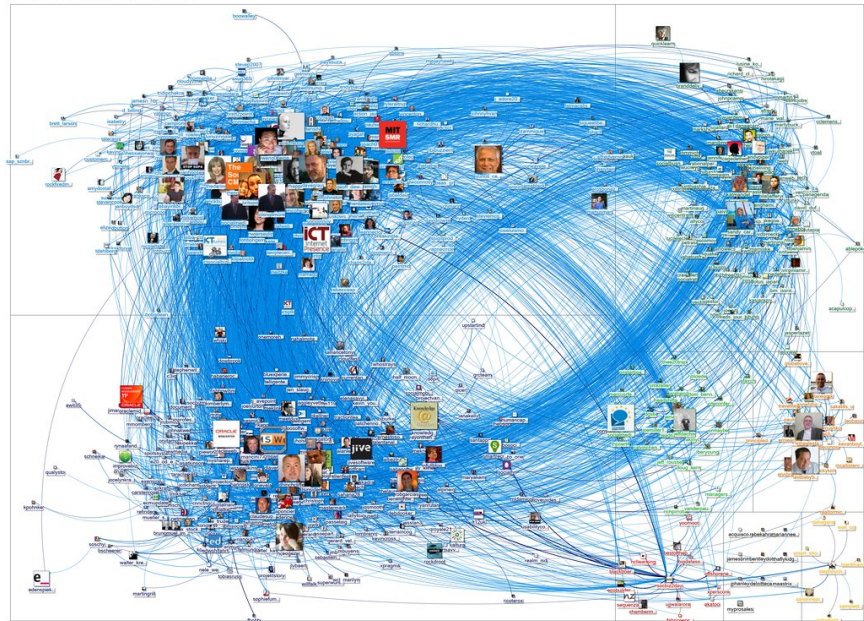
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Why We Care About Graphs

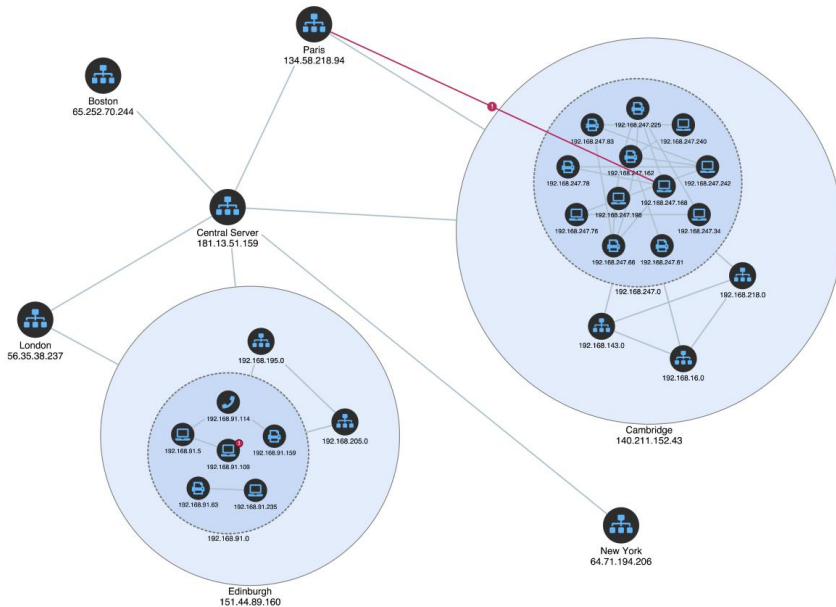
Many systems can be modeled as *entities* and their *relationships*.

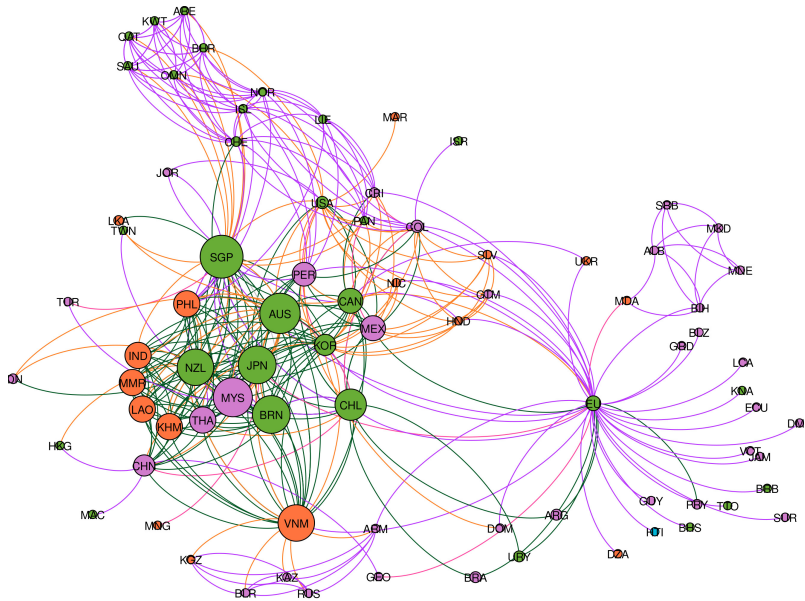
- Graphs give us a common language for:
 - social networks
 - communication/cyber networks
 - trade and transportation systems
 - biological and neural networks
- Compare different systems with the same tools.

Social media network connections among Twitter users



Created with NodeXL (<http://nodexl.codeplex.com>) from the Social Media Research Foundation (<http://www.smrfoundation.org>)





What a Graph Captures Well

Graphs

A graph $G = (V, E)$ records which pairs of vertices are connected.

- Classic graph features describe structure:
 - degree
 - connected components
 - shortest paths
 - centrality

Why Pairwise Structure Is Not Enough

- A graph only records **pairwise** interactions.
- Graphs can have several node **types**
- Sometimes we care about **higher-order structure**

Motivation

Statistically analyze the higher-order structure of a graph with many different types.

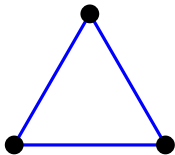
Cliques

Definition

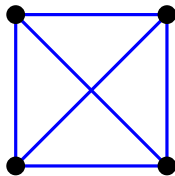
A *clique* is a maximally connected subgraph.



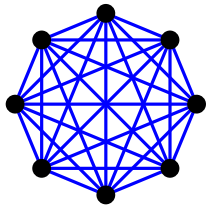
2-clique



3-clique

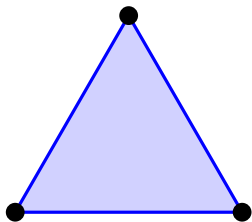


4-clique

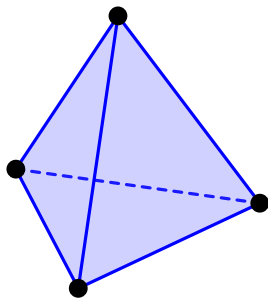


8-clique

The Simplex: an n -Dimensional Triangle

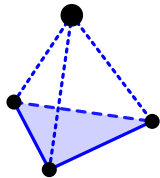


2-simplex
3-clique
(Triangle)

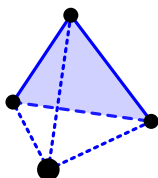


3-simplex
4-clique
(Tetrahedron)

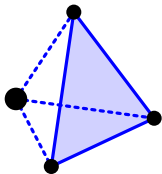
The Boundary of a Simplex Δ^3



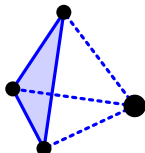
Bottom Face: Δ_1^2



Back Face: Δ_2^2

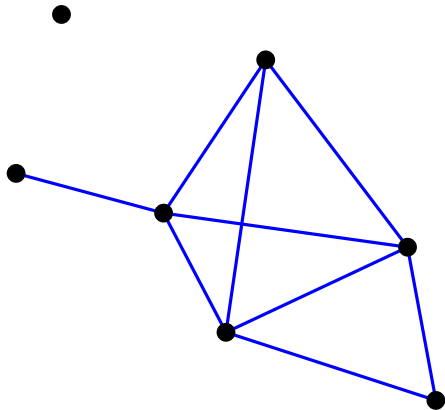


Right Face: Δ_3^2

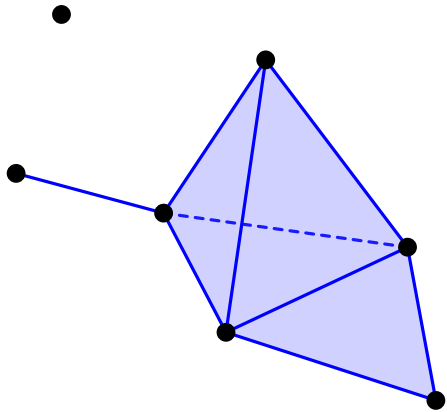


Left Face: Δ_4^2

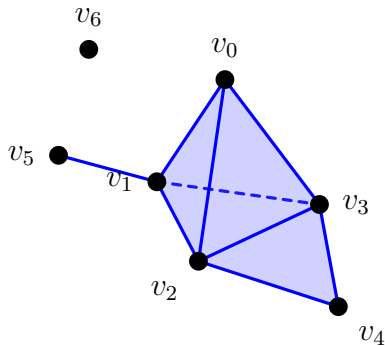
Building a Simplicial Complex from a Graph



Building a Simplicial Complex from a Graph

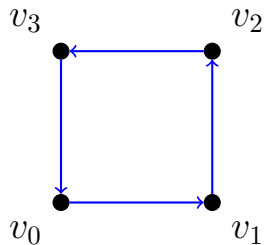


The Boundary Map of a Simplicial Complex



$$\begin{aligned}\partial(\Delta_1^3) &= (1)\Delta_1^2 + (1)\Delta_2^2 + (1)\Delta_3^2 + (1)\Delta_4^2 + (0)\Delta_5^2 \\ &= [\Delta_1^2 \quad \Delta_2^2 \quad \Delta_3^2 \quad \Delta_4^2 \quad \Delta_5^2] [1 \quad 1 \quad 1 \quad 1 \quad 0]^T\end{aligned}$$

Cycles



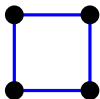
$$C = [v_0, v_1] + [v_1, v_2] + [v_2, v_3] + [v_3, v_0].$$

$$\partial(C) = (v_1 - v_0) + (v_2 - v_1) + (v_3 - v_2) + (v_0 - v_3) = 0.$$

Cycles

Definition

An n -cycle is an n -chain that is equal to zero.



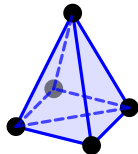
Empty 1-Cycle

A "loop" of edges that is *not* filled in.



Filled 1-Cycle

A "loop" that is the boundary of a 2-simplex.



Empty 2-Cycle

A shell of 2-simplices enclosing an empty void.

Homology Groups

Definition

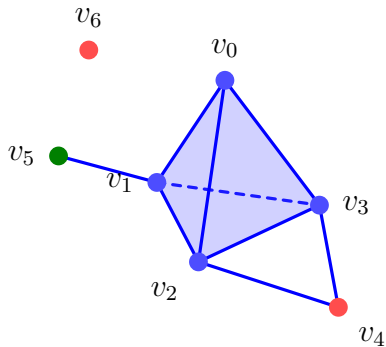
The n^{th} *homology group*, H_n , is the set of all n -cycles that are not the boundaries of an $(n + 1)$ -simplex.

$$H_n = \frac{\ker(\partial_n)}{\text{im}(\partial_{n+1})}.$$

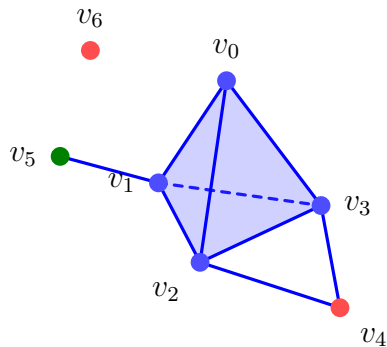
Switching to Multi-Colored Graphs

$$G \mapsto \text{Cliques} \mapsto C_k \mapsto \partial_k \text{ matrices} \mapsto \beta_k$$

Multi-Colored Graphs (Type-Aware)



Enumerating Cliques



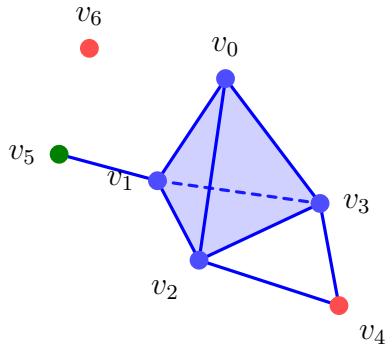
$$\mathcal{B}_0 = \{[v_0], [v_1], [v_2], [v_3], [v_4], [v_5], [v_6]\}$$

$$= \left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \right\}$$

$$C_0 = \text{span}_{\mathbb{F}_2}(\mathcal{B}_0)$$

Boundary Matrices

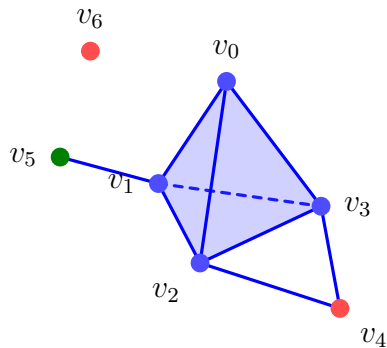
Where: $m = \dim(C_0)$, $n = \dim(C_1)$



$$\partial_1 = D_{m \times n}$$

$$= \begin{bmatrix} 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

Boundary Matrices



Where: $p = \dim(C_1)$, $q = \dim(C_2)$

$$\partial_2 = D_{p \times q}$$

$$= \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Betti Numbers

Definition

The n^{th} *Betti number*, β_n , is the dimension of H_n (i.e. linearly independent "holes").

$$\dim(H_n) = \text{nullity}(\partial_n) - \text{rank}(\partial_{n+1}).$$

Betti Number Calculations

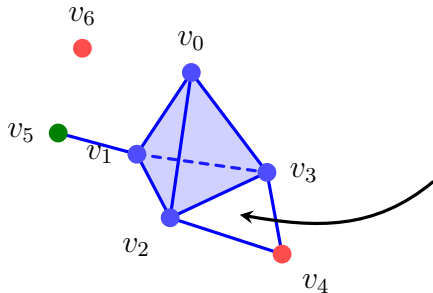
Getting β_1

$$\beta_1 = \dim(\ker(\partial_1)) - \text{rank}(\partial_2)$$

$$\dim(\ker(\partial_1)) = 4$$

$$\text{rank}(\partial_2) = 3$$

$$\beta_1 = 1$$



Limitations

Bottleneck

Enumerating cliques.

- More cliques $\rightarrow$ exponentially more computation

- Things to consider:
 - Graph size
 - Density
 - # of colors
 - # of permutations
- Massive networks are impossible to compute

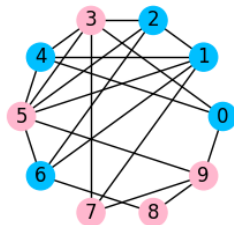
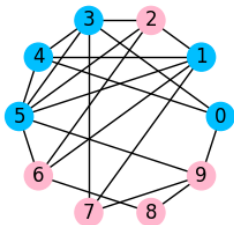
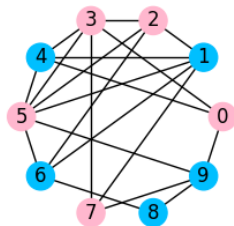
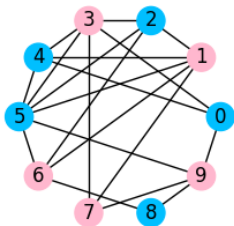
Hypotheses

H_0 : The graph's homology is independent of the vertex labeling.

H_a : The graph's homology is not independent of the vertex labeling.

Randomly Shuffle Node Labels

Randomly Shuffled Node Attributes



Computing a Test Statistic

Mahalanobis Distance ($D^2(\mathbf{x})$)

$$D^2(\mathbf{x}) = (\mathbf{x} - \mu)^T \text{Cov}^{-1}(\mathbf{x} - \mu),$$

where μ is the mean vector.

Permutation Distribution of The Test Statistic

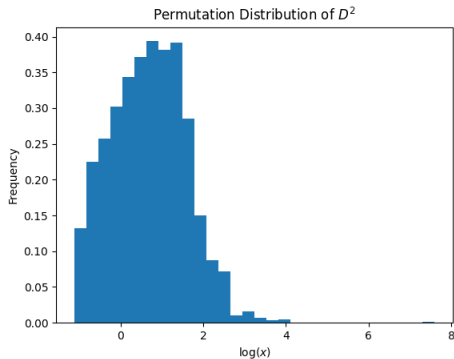


Figure: Permutation distribution of the homology of the *C. elegans* neural network.

Is our Result Significant?

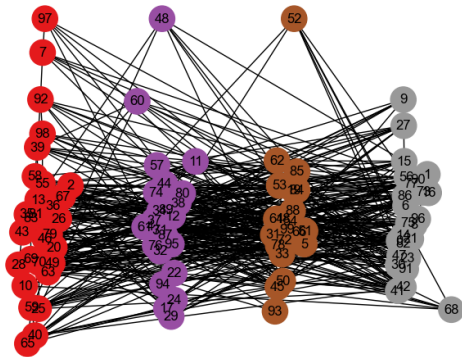
Choose a significance level α . Compute

$$p = \frac{\sum \left(D^2(\mathbf{x}) \geq D^2(\mathbf{x}_{\text{observed}}) \right)}{n}$$

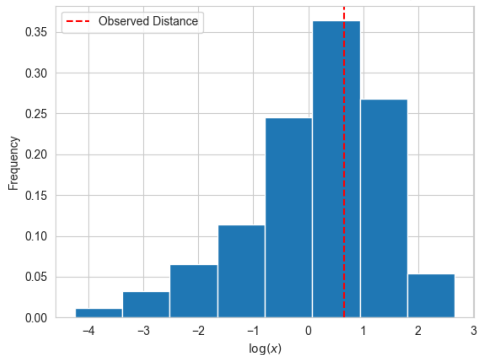
1. $p < \alpha$: reject H_0 .
2. $p \geq \alpha$: do *not* reject H_0 .

The Null Model: Example

A Random Graph with Random Coloring (50 nodes, 4 colors)

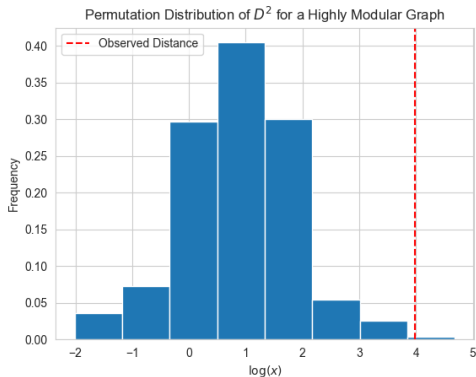
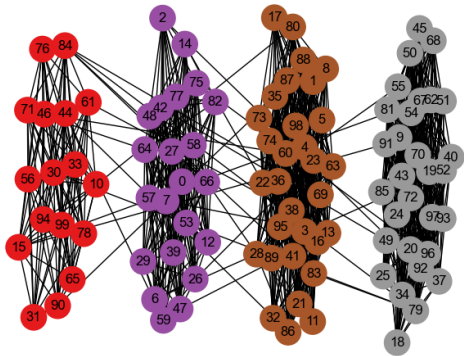


Permutation Distribution of D^2 for a Random Graph



The Alternative Model: Example

A Highly Modular Graph (50 nodes, 4 colors)



Thank you!